

## Year 4 Parent Planner - Summer 2024 - Rainforests



### AREAS OF LEARNING

As **Readers** we will explore a range of text types, developing a deeper understanding and learning skills needed to deduce information using clues within the text. We will also make justified predictions and develop our questioning skills. Our class text for Term 5 is 'Rivers' by Simon Chapman.

As **Writers** we will identify key features of text types and apply them within our own writing. The key text types that we will focus on include viewpoint narratives as explorers and recounts through visual literacy.

As **Mathematicians** we have a times table focus. We will continue our Mastering Numbers sessions each day.

We will develop a deeper understanding of time and begin to look at dividing with remainders, shape and coordinates.

As **Scientists** we will continue to develop out science skills through investigations. We will focus on electricity, looking at the different types of conductors and insulators, and thinking about how much we use electricity in our day to day lives.

As **Historians** we will be learning about the history of some of the human and physical features of the rainforest, thinking about the past and future of the rainforest with deforestation.

As **Geographers** we will develop our knowledge of where the Amazon Rainforest is and the physical and human features that make it unique. We will be visiting the Living Rainforest as part of our learning to experience the rainforest in person!

As **Design Technologists**, we will be refining our evaluation skills by making, testing, evaluating and re-making a circuit with a switch in order to develop the design process.

As **Musicians** we will learn how to play the recorder. We will also learn how to follow a beat, read musical symbols and compose our own body percussion pieces.

As **Sportspeople** we will develop our knowledge and skills in Tennis. We will also take part in the annual swimming gala.

As **Computer Scientists** we will be focussing on Repetition in games, linking back to our previous programming topic.

The key question we will investigate in RE is: 'What is the best way for a Buddhist to lead a good life?' as we focus on Buddhism.