

PAINTING & PRINTING			
Year	Knowledge	Skills	Vocabulary
EYFS	Exploring and using media and materials: Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.	Being imaginative: children use what they have learnt about media and materials in original ways, thinking about uses and purposes. They represent their own ideas, thoughts and feelings through design and technology, art and stories. Explore what happens when colours are mixed Explore different types of paint and tools for applying them - Experiment with and using primary colours - Name - Mixing (not formal)	Paintbrush, paint, palette, hard, soft, red, blue, yellow, texture, pattern, repeat
	Suggested Artists – Mark Rothko, Lucy Cousins, Piet Mondrian, Kandinksy, David Batchelor	 Learn names of different tools that bring colour Use range of tools to make coloured marks on paper Repeating patterns and simple symmetry Rubbings Printing with a variety of objects Use block colours 	
1	 Following exploration of different media, know how a range of materials can be used creatively to design and make products and express ideas Recognise and have an understanding of : colour, pattern, texture, line, shape, form and space Recognise the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work Suggested Year 1 Artists – Frank Bowling, Patrick Heron, Benji Davies, Keith Haring, 	 Use drawing, painting and sculpture to develop and share their ideas, experiences and imagination Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space Recognise that ideas can be expressed in art work Experiment with an open mind (for instance, they enthusiastically try out and use all materials that are presented to them. Making Try out a range of materials and processes and recognise that they have different qualities Use materials purposefully to achieve particular characteristics or qualities Evaluating Show interest in and describe what they think about the work of others Colour mixing including making lighter and darker colours Mixing of colours Applying colour with a range of tools Create patterns Develop impressed images Relief printing Awareness and discussion of patterns Repeating patterns Symmetry 	Shapes, big, small, colourful, thick, thin, primary, mixing Printing, technique, brush size, primary/secondary, gouge, scrape



2	Frank Stellar Suggested Year 2 Artists – Lubaina Himid, Claude Monet, Franz Marc, Nancy Crow, Antoni Gaudi, Gustav Klimt	 Use drawing, painting and sculpture to develop and share their ideas, experiences and imagination Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space Generating ideas Try out different activities and make sensible choices about what to do next Use drawing to record ideas and experiences Making Deliberately choose to use particular techniques for a given purpose Develop and exercise some care and control over the range of materials they use (for instance, they do not accept the first mark but seek to refine and improve) Evaluating When looking at creative work express clear preferences and give some reasons for these (for instance, be able to say "I like that because") Primary colours and Printing with paint Begin to describe colours of objects Make as many tones of one colour possible (using white) Darken colours without using black Using colour on large scale Print with growing range of objects Identify the different forms printing takes Experiment with arranging, folding, repeating, overlapping, regular and irregular patterning Natural and manmade patterns 	Flat, bright, dark uneven, smooth, rough, secondary Shade, acrylic, poster, watercolour, artefact, mono- printing, motif, wash
3	 Understand how sketchbooks can help them to review and revisit ideas Develop knowledge of a larger and more sophisticated range of materials, understanding how they can be used most appropriately Understand what to look for when assessing their own work both for success and improvements 	 Create sketch books to record their observations and use them to review and revisit ideas Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] Generating ideas Gather and review information, reference and resources related to their ideas and intentions Use a sketchbook for different purposes, including recording observations, planning and shaping ideas Making Develop practical skills by experimenting with, and testing the qualities of a range of different materials and techniques Select, and use appropriately, a variety of materials and techniques in order to create their own work 	Simple, boring, dull vibrant, fine, bold Colour scheme/blocking, spectrum, tint



 Knowing that no single artist is better than another and celebrate individuality within their own work great artists, architects and designers in history 	 Evaluating Take time to reflect upon what they like and dislike about their work in order to improve it (for instance they think carefully before explaining to their teacher what they like and what they will do next) Development of colour mixing and brush work Colour mixing Make a colour wheel Introduce different types of brushes Technique – apply colour using dotting, scratching, splashing Relief and impressed printing Recording textures and patterns 	
	- Monoprinting	
David Hockney, Catherine Rayner, Ken Done, Yayoi Kusama, Charles Rennie Mackintosh	 Monophining Colour mixing through overlapping colour prints Patterns in environment Design using IT Symmetry Make patterns on a range of surfaces 	
Suggested Year 4 Artists – Vincent Van Gogh, Henri Rousseau, Frida Kahlo, Maurits Cornelis Escher, Angie Lewin, Andy Warhol	 Create sketch books to record their observations and use them to review and revisit ideas Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] Generating ideas Select and use relevant resources and references to develop their ideas Use sketchbooks, and drawings, purposefully to improve understanding, inform ideas and plan for an outcome (for instance, sketchbooks will show several different versions of an idea and how research has led to improvements in their proposed outcome) Making Investigate the nature and qualities of different materials and processes systematically Apply the technical skills they are learning to improve the quality of their work (for instance, in painting they select and use different brushes for different purposes) Evaluating -Regularly reflect upon their own work, and use comparisons with the work of others (pupils and artists) to identify how to improve 	Complex, unrealistic, realistic, texture Tone, hue, relief/impressed, block printing



	<u>Junculum Map</u>		
5	Suggested Year 5 Artists – Georgia O'keeffe, Georges Seurat, Katsushika Hokusai, Orla Kiely, Jim Lambie, Paul Catherall	Techniques / brush use for working with watercolours /Landscape painting - Colour mixing and match; tint, tone, shade - Observe colours - Colour to reflect mood - Use suitable equipment for the task - Use sketchbooks for recording textures/patterns - Interpret environmental and manmade patterns - Modify and adapt print - Explore environmental and manmade patterns - Tessellation • Create sketch books to record their observations and use them to review and revisit ideas • Improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] Generating ideas • • Engage in open ended research and exploration in the process of initiating and developing their own personal ideas • Confidently use sketchbooks for a variety of purposes including: recording observations; developing ideas; testing materials; planning and recording information Making • Confidently investigate and explorit the potential of new and unfamiliar materials (for instance, try out several different ways of using tools and materials that are new to them) • Use their acquired technical expertise to make work which effectively reflects their i	Delicate, flowing Warm colours, cold colours
		 Use their acquired technical expertise to make work which effectively reflects their ideas and intentions Evaluating Regularly analyse and reflect on their progress taking account of what they hoped to 	



6	Suggested Year 6 Artists - Berthe Morisot, Paul Cezanne, William Morris, Bridget Riley, Deborah Harris	 Improve their mastery of art and desculpture with a range of materials Generating ideas Independently develop a range of Systematically investigate, research appropriate approaches (for instant produced and how the qualities of Making Independently take action to refine mastery of materials and technique Independently select and effective and finished work Evaluating Provide a reasoned evaluation of baccount of the starting points, inter Refining skills Hue, tint, tone, shades and mode Explore use of texture in colour Colour for purposes Screen printing Explore printing techniques used Create pattern for purpose 	e their technical and craft skills in order to improve their es ally use relevant processes in order to create successful both their own and professionals' work which takes notions and context behind the work od	Contrasting, subtle, tone Atmosphere
**Secondary Ready skills – Magna Learning Partnership **Understand a colour wheel – what are the primary and secondary colours			** What are different medias (pen, pencil, chalk, pastel) **Name the elements of art – line, colour, texture, pattern	shape
** Mixing colours		e me primary and secondary colours	** Copying a picture using scale and proportion	, shape